# Neighborhood Semantics for Modal Logic Lecture 2

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### Plan

- ✓ Introductory Remarks
- ✓ Background: Relational Semantics for Modal Logic
- ✓ Why Non-Normal Modal Logic?
- Fundamentals
  - ✓ Subset Spaces
  - Neighborhood Semantics
- Why Neighborhood Semantics?

#### Neighborhood Frames

Let W be a non-empty set of states.

Any function  $N: W \to \wp(\wp(W))$  is called a neighborhood function

A pair  $\langle W, N \rangle$  is a called a neighborhood frame if W a non-empty set and N is a neighborhood function.

A neighborhood model based on  $\mathfrak{F} = \langle W, N \rangle$  is a tuple  $\langle W, N, V \rangle$  where  $V : At \rightarrow \wp(W)$  is a valuation function.

## Truth in a Model

• 
$$\mathfrak{M}, w \models p$$
 iff  $w \in V(p)$ 

• 
$$\mathfrak{M}, w \models \neg \varphi$$
 iff  $\mathfrak{M}, w \not\models \varphi$ 

• 
$$\mathfrak{M}, w \models \varphi \land \psi$$
 iff  $\mathfrak{M}, w \models \varphi$  and  $\mathfrak{M}, w \models \psi$ 

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▶ 
$$\mathfrak{M}, w \models \Box \varphi$$
 iff  $\llbracket \varphi \rrbracket_{\mathfrak{M}} \in N(w)$ 

• 
$$\mathfrak{M}, w \models \Diamond \varphi \text{ iff } W - \llbracket \varphi \rrbracket_{\mathfrak{M}} \not\in N(w)$$

where  $\llbracket \varphi \rrbracket_{\mathfrak{M}} = \{ w \mid \mathfrak{M}, w \models \varphi \}.$ 

Let  $N: W \to \wp \wp W$  be a neighborhood function and define  $m_N: \wp W \to \wp W$ :

for 
$$X \subseteq W$$
,  $m_N(X) = \{w \mid X \in N(w)\}$ 

1. 
$$\llbracket p \rrbracket_{\mathfrak{M}} = V(p)$$
 for  $p \in At$   
2.  $\llbracket \neg \varphi \rrbracket_{\mathfrak{M}} = W - \llbracket \varphi \rrbracket_{\mathfrak{M}}$   
3.  $\llbracket \varphi \land \psi \rrbracket_{\mathfrak{M}} = \llbracket \varphi \rrbracket_{\mathfrak{M}} \cap \llbracket \psi \rrbracket_{\mathfrak{M}}$   
4.  $\llbracket \Box \varphi \rrbracket_{\mathfrak{M}} = m_N(\llbracket \varphi \rrbracket_{\mathfrak{M}})$   
5.  $\llbracket \Diamond \varphi \rrbracket_{\mathfrak{M}} = W - m_N(W - \llbracket \varphi \rrbracket_{\mathfrak{M}})$ 

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 and  $V(q) = \{s, v\}$ 



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 $\mathfrak{M}, w \models \Box \Box p$ ?  $\mathfrak{M}, v \models \Diamond \Box p$ ?

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•  $\mathfrak{M}, w \models \langle \rangle \varphi$  iff  $\exists X \in N(w)$  such that  $\exists v \in X, \mathfrak{M}, v \models \varphi$ •  $\mathfrak{M}, w \models []\varphi$  iff  $\forall X \in N(w)$  such that  $\forall v \in X, \mathfrak{M}, v \models \varphi$ 

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•  $\mathfrak{M}, w \models \langle ]\varphi \text{ iff } \exists X \in N(w) \text{ such that } \forall v \in X, \mathfrak{M}, v \models \varphi$ •  $\mathfrak{M}, w \models [ \rangle \varphi \text{ iff } \forall X \in N(w) \text{ such that } \exists v \in X, \mathfrak{M}, v \models \varphi$ 

- ▶  $\mathfrak{M}, w \models \langle ] \varphi$  iff  $\exists X \in N(w)$  such that  $\forall v \in X$ ,  $\mathfrak{M}, v \models \varphi$
- ▶  $\mathfrak{M}, w \models [ \rangle \varphi \text{ iff } \forall X \in N(w) \text{ such that } \exists v \in X, \mathfrak{M}, v \models \varphi$

$$\blacktriangleright \ \mathfrak{M}, w \models \langle \ ] \varphi \text{ iff } \exists X \in \mathit{N}(w) \text{ such that } \forall v \in X, \ \mathfrak{M}, v \models \varphi$$

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#### Lemma

Let  $\mathfrak{M} = \langle W, N, V \rangle$  be a neighborhood model. The for each  $w \in W$ ,

- 1. *if*  $\mathfrak{M}, w \models \Box \varphi$  *then*  $\mathfrak{M}, w \models \langle ] \varphi$
- **2**. *if*  $\mathfrak{M}, w \models [\rangle \varphi$  *then*  $\mathfrak{M}, w \models \Diamond \varphi$

However, the converses of the above statements are false.

- ▶  $\mathfrak{M}, w \models \langle ] \varphi$  iff  $\exists X \in N(w)$  such that  $\forall v \in X, \mathfrak{M}, v \models \varphi$
- ▶  $\mathfrak{M}, w \models [ \rangle \varphi \text{ iff } \forall X \in N(w) \text{ such that } \exists v \in X, \mathfrak{M}, v \models \varphi$

#### Lemma

- 1. If  $\varphi \to \psi$  is valid in  $\mathfrak{M}$ , then so is  $\langle ]\varphi \to \langle ]\psi$ .
- 2.  $\langle ](\varphi \wedge \psi) \rightarrow (\langle ]\varphi \wedge \langle ]\psi)$  is valid in  $\mathfrak{M}$

Investigate analogous results for the other modal operators defined above.

Two routes to a logical framework

- ✓ Identify interesting patterns that you (do not) want to represent
- 2. Identify interesting structures that you want to reason about

## A (Dynamic) Logic of Knowledge, Evidence and Belief

J. van Benthem and EP. *Dynamic Logics of Evidence-Based Beliefs*. Studia Logica, 99, pp. 61 - 92, 2011.

J. van Benthem, D. Fernández-Duque and EP. *Evidence Logic: A New Look at Neighborhood Structures.* Proceedings of Advances in Modal Logic, King's College Publications, 2012.

J. van Benthem, D. Fernández-Duque and EP. *Evidence and Plausibility in Neighborhood Structures*. Annals of Pure and Applied Logic, 2013.

Setting the Stage: Evidence

Dempster-Shafer Theory of Evidence

G. Shafer. A Mathematical Theory of Evidence. Princeton University Press, 1976.

 Bayesian Confirmation Theory (eg., E confirms H iff p(H | E) > p(H))

B. Fitelson. *The Plurality of Bayesian Measures of Confirmation and the Problem of Measure Sensitivity*. Philosophy of Science 66, 1999.

Setting the Stage: Evidence

► Artemov/Fitting's Justification Logic (t:φ: "t is a justification/proof for φ")

S. Artemov and M. Fitting. *Justification logic*. The Stanford Encyclopedia of Philosophy, 2012.

► Moss and Parikh's "topologic" (x, U ⊨ φ: "φ is true at the state x given that the current evidence/ "measurement" gathered is U")

L. Moss and R. Parikh. *Topological reasoning and the logic of knowledge*. Proceedings of TARK IV, Morgan Kaufmann, 1992.

Setting the Stage: Reasons

 Kratzer Semantics (modal base), believing for a *reason* (deriving an ordering on worlds from an ordering over propositions)

A. Kratzer. *What* must *and* can *must and can mean*. Linguistics and Philosophy 1 (1977) 337355.

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C. List and F. Dietrich. Reasons for (prior) belief in bayesian epistemology. 2012.

Reason management (Default logic with priorities)

J. Horty. Reasons as Defaults. 2012.

### Modeling Evidence: Some Distinctions

*Barest view*: the evidence is encoded as the current range of worlds the agent considers possible

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# Modeling Evidence: Some Distinctions

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Ignores how we arrived at this epistemic state

*Richest view*: complete syntactic details of what we have learned so far (including the sources of each piece of evidence)

*In between*: family of subsets representing evidence from received from various (possible unreliable) sources

Let W be a set of possible worlds or states one of which represents the "actual" situation.

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- 1. Sources may or may not be *reliable*: a subset recording a piece of evidence need not contain the actual world. Also, agents need not know which evidence is reliable.
- 2. The evidence gathered from different sources (or even the same source) may be jointly inconsistent. And so, the intersection of all the gathered evidence may be empty.
- 3. Despite the fact that sources may not be reliable or jointly inconsistent, they are all the agent has for forming beliefs.

# **Evidential States**

An evidential state is a collection of subsets of W.

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Assumptions:

- ▶ No evidence set is empty (no contradictory evidence),
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Assumptions:

- No evidence set is empty (no contradictory evidence),
- ► The whole universe *W* is an evidence set (agents know their 'space').

In addition, much of the literature would suggest a 'monotonicity' assumption:

If the agent has evidence X and  $X \subseteq Y$  then the agent has evidence Y.

# Example: $W = \{w, v\}$ where p is true only at w

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There is no evidence for or against *p*.



There is evidence that supports *p*.



There is evidence that rejects *p*.



There is evidence that supports p and also evidence that rejects p.

#### **Evidence Models**

**Evidence model**:  $\mathcal{M} = \langle W, E, V \rangle$ 

- W is a non-empty set of worlds,
- $V : At \rightarrow \wp(W)$  is a valuation function, and
- $E: W \to \wp(\wp(W))$  is an evidence relation

 $X \in E(w)$ : "the agent accepts X as evidence at state w".

**Uniform evidence model** (*E* is a constant function):  $\langle W, \mathcal{E}, V \rangle$ , *w* where  $\mathcal{E}$  is the fixed family of subsets of *W* related to each state by *E*.

# Assumptions

(Cons) For each state w,  $\emptyset \notin E(w)$ .

(Triv) For each state  $w, W \in E(w)$ .

The Basic Language  $\mathcal{L}$  of Evidence and Belief

#### $p \mid \neg \varphi \mid \varphi \land \psi \mid \langle \ ]\varphi \mid [B]\varphi \mid [A]\varphi$

- ▶  $[B]\varphi$  says that "the agents believes that  $\varphi$  is true" (based on her evidence)
- [A] φ says that "φ is true in all states" (which we interpret as the agent's knowledge)

$$\blacktriangleright \mathcal{M}, w \models p \text{ iff } w \in V(p) \qquad (p \in At)$$

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M, w ⊨ ⟨ ]φ iff there exists X such that X ∈ E(w) and for all v ∈ X, M, v ⊨ φ

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$$\mathcal{M}, w \models [A] \varphi$$
 iff for all  $v \in W$ ,  $\mathcal{M}, v \models \varphi$ 

# "Having evidence for $\varphi$ " vs. "Accepting $\varphi$ as evidence"

We do not assume that the evidence sets are closed under supersets, though our semantic definition implies that the set of propositions that the agent has *evidence for* is closed under weakening.

So, an agent can have *evidence for* X without *accepting* the set X as evidence.

*w*-scenario: A maximal family of evidence sets  $\mathcal{X} \subseteq E(w)$  that has the **finite intersection property** (f.i.p.: for each finite subfamily  $\{X_1, \ldots, X_n\} \subseteq \mathcal{X}, \bigcap_{1 \le i \le n} X_i \ne \emptyset$ ).

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An agent believes  $\varphi$  at w if each w-scenario implies that  $\varphi$  is true (i.e.,  $\varphi$  is true at each point in the intersection of each w-scenario).





Our definition of belief is very conservative, many other definitions are possible (there exists a w-scenario, "most" of the wscenarios,...)

•  $\mathcal{M}, w \models p \text{ iff } w \in V(p)$   $(p \in At)$ 

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- $\blacktriangleright \ \mathcal{M}, \textit{\textit{w}} \models \varphi \land \psi \text{ iff } \mathcal{M}, \textit{\textit{w}} \models \varphi \text{ and } \mathcal{M}, \textit{\textit{w}} \models \psi$
- M, w ⊨ ζ ]φ iff there exists X such that wEX and for all v ∈ X, M, v ⊨ φ
- $\blacktriangleright \ \mathcal{M}, w \models [A]\varphi \text{ iff for all } v \in W, \ \mathcal{M}, v \models \varphi$

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- M, w ⊨ ζ ]φ iff there exists X such that wEX and for all v ∈ X, M, v ⊨ φ
- $\blacktriangleright \ \mathcal{M}, w \models [A]\varphi \text{ iff for all } v \in W, \ \mathcal{M}, v \models \varphi$
- M, w ⊨ [B]φ for all w-scenarios X ⊆ E(w), for all v ∈ ∩ X,
  M, v ⊨ φ

Notation for the truth set:  $\llbracket \varphi \rrbracket_{\mathcal{M}} = \{ w \mid \mathcal{M}, w \models \varphi \}$ 

#### Flat Evidence Models

An evidence model  ${\mathcal M}$  is **flat** if every scenario on  ${\mathcal M}$  has non-empty intersection.

**Proposition**. The formula  $\langle ]\varphi \rightarrow \langle B \rangle \varphi$  is valid on the class of flat evidence models, but not on the class of all evidence models.

- 1. Prove that  $\langle ]\varphi \wedge [A]\psi \leftrightarrow \langle ](\varphi \wedge [A]\psi)$  is valid on all evidence models.
- 2. Prove that  $[B]\varphi \rightarrow [A][B]\varphi$  is valid on all uniform evidence models.
- 3. Show that  $\langle \; ]\varphi \to \langle \; ]\langle \; ]\varphi$  is only valid on uniform evidence models.

M. Pauly. A Modal Logic for Coalitional Powers in Games. Journal of Logic and Computation, 12:1, pp. 149 - 166, 2002.

M. Pauly. *Logic for Social Software*. PhD Thesis, Institute for Logic, Language and Computation, 2001.

# Strategic Game Forms

 $\langle N, \{S_i\}_{i \in N}, O, o \rangle$ 

- N is a finite set of players;
- For each i ∈ N, S<sub>i</sub> is a non-empty set (elements of which are called actions or strategies);
- O is a non-empty set (elements of which are called outcomes); and
- $o: \prod_{i \in N} S_i \to O$  is a function assigning an outcome



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#### $\alpha$ -Effectivity

 $S = \prod_{i \in N} S_i$  are called **strategy profiles**. Given a strategy profile  $s \in S$ , let  $s_i$  denote *i*'s component and  $s_{-i}$  the profile of strategies from *s* for all players except *i*.

A strategy for a coalition *C* is a sequence of strategies for each player in *C*, i.e.,  $s_C \in \prod_{i \in C} S_i$  (similarly for  $s_{\overline{C}}$ , where  $\overline{C}$  is N - C).

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A strategy for a coalition *C* is a sequence of strategies for each player in *C*, i.e.,  $s_C \in \prod_{i \in C} S_i$  (similarly for  $s_{\overline{C}}$ , where  $\overline{C}$  is N - C).

Suppose that  $G = \langle N, \{S_i\}_{i \in N}, O, o \rangle$  be a strategic game form. An  $\alpha$ -effectivity function is a map  $E_G^{\alpha} : \wp(N) \to \wp(\wp(O))$  defined as follows: For all  $C \subseteq N$ ,  $X \in E_G^{\alpha}(C)$  iff there exists a strategy profile  $s_C$  such that for all  $s_{\overline{C}} \in \prod_{i \in N-C} S_i$ ,  $o(s_C, s_{\overline{C}}) \in X$ .  $\alpha$ -Effectivity vs.  $\beta$ -Effectivity

 $\exists$  "something a player/a coalition *can* do" such that  $\forall$  "actions of the other players/nature"...

 $\alpha$ -Effectivity vs.  $\beta$ -Effectivity

 $\exists$  "something a player/a coalition *can* do" such that  $\forall$  "actions of the other players/nature"...

 $\forall$  "(joint) actions of the other players",  $\exists$  "something the agent/coalition can do"...

|  |                       | Bob                   |                       |
|--|-----------------------|-----------------------|-----------------------|
|  |                       | $t_1$                 | $t_2$                 |
|  | <b>s</b> 1            | <i>o</i> 1            | <i>o</i> <sub>2</sub> |
|  | <b>s</b> <sub>2</sub> | <i>o</i> <sub>2</sub> | <b>0</b> 3            |
|  | <b>s</b> 3            | <i>0</i> 4            | <i>o</i> 1            |

<



 $E^{\alpha}_{G_0}(\{A\}) = sup(\{\{o_1, o_2\}, \{o_2, o_3\}, \{o_1, o_4\}\})$ 



 $E^{\alpha}_{G_0}(\{A\}) = sup(\{\{o_1, o_2\}, \{o_2, o_3\}, \{o_1, o_4\}\})$  $E^{\alpha}_{G_0}(\{B\}) = sup(\{\{o_1, o_2, o_4\}, \{o_1, o_2, o_3\}\})$


$$\begin{split} E^{\alpha}_{G_0}(\{A\}) &= sup(\{\{o_1, o_2\}, \{o_2, o_3\}, \{o_1, o_4\}\}) \\ E^{\alpha}_{G_0}(\{B\}) &= sup(\{\{o_1, o_2, o_4\}, \{o_1, o_2, o_3\}\}) \\ E^{\alpha}_{G_0}(\{A, B\}) &= sup(\{o_1\}, \{o_2\}, \{o_3\}, \{o_4\}\}) = \wp(O) - \emptyset \end{split}$$



$$\begin{split} E^{\alpha}_{G_0}(\{A\}) &= \sup(\{\{o_1, o_2\}, \{o_2, o_3\}, \{o_1, o_4\}\}) \\ E^{\alpha}_{G_0}(\{B\}) &= \sup(\{\{o_1, o_2, o_4\}, \{o_1, o_2, o_3\}\}) \\ E^{\alpha}_{G_0}(\{A, B\}) &= \sup(\{o_1\}, \{o_2\}, \{o_3\}, \{o_4\}\}) = \wp(O) - \emptyset \\ E^{\alpha}_{G_0}(\emptyset) &= \{\{o_1, o_2, o_3, o_4, o_5, o_6\}\} \end{split}$$

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- 2. (Safety) For all  $C \subseteq N$ ,  $O \in E(C)$
- 3. (*N*-maximality) For all  $X \subseteq O$ , if  $X \in E(N)$  then  $\overline{X} \notin E(\emptyset)$

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- 3. (*N*-maximality) For all  $X \subseteq O$ , if  $X \in E(N)$  then  $\overline{X} \notin E(\emptyset)$
- 4. (Outcome-monotonicity) For all  $X \subseteq X' \subseteq O$ , and  $C \subseteq N$ , if  $X \in E(C)$  then  $X' \in E(C)$

- 1. (*Liveness*) For all  $C \subseteq N$ ,  $\emptyset \notin E(C)$
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- 3. (*N*-maximality) For all  $X \subseteq O$ , if  $X \in E(N)$  then  $\overline{X} \notin E(\emptyset)$
- 4. (Outcome-monotonicity) For all  $X \subseteq X' \subseteq O$ , and  $C \subseteq N$ , if  $X \in E(C)$  then  $X' \in E(C)$
- 5. (Superadditivity) For all subsets  $X_1, X_2$  of O and sets of agents  $C_1, C_2$ , if  $C_1 \cap C_2 = \emptyset$ ,  $X_1 \in E(C_1)$  and  $X_2 \in E(C_2)$ , then  $X_1 \cap X_2 \in E(C_1 \cup C_2)$

 $E(\{i\}) = \{X \mid X \subseteq \mathbb{N} \text{ is infinite}\};$  $E(\emptyset) = \{X \mid X \subseteq \mathbb{N} \text{ is cofinite (i.e., } \overline{X} \text{ is finite})\};$   $E(\{i\}) = \{X \mid X \subseteq \mathbb{N} \text{ is infinite}\};$  $E(\emptyset) = \{X \mid X \subseteq \mathbb{N} \text{ is cofinite (i.e., } \overline{X} \text{ is finite})\};$ 

**Claim**. *E* satisfies Liveness, Safety, *N*-maximality, Outcome Monotonicity, Superadditivity, but is not the effectivity function of any game.

#### Core-Complete

Suppose that  $(W, \mathcal{F})$  is a monotonic subset space. The **non-monotonic core**, denoted  $\mathcal{F}^{nc}$ , is a subset of  $\mathcal{F}$  defined as follows:

 $\mathcal{F}^{nc} = \{X \mid X \in \mathcal{F} \text{ and for all } X' \subseteq W, \text{ if } X' \subseteq X, \text{ then } X' \notin \mathcal{F}\}.$ 

Does every subset space  $(W, \mathcal{F})$  have a non-monotonic core?

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Does every subset space  $(W, \mathcal{F})$  have a non-monotonic core? No.

A monotonic collection of sets  $\mathcal{F}$  is **core-complete** provided for all  $X \in \mathcal{F}$ , there exists a  $Y \in \mathcal{F}^{nc}$  such that  $Y \subseteq X$ .

**Observation**. Suppose that  $G = \langle N, \{S_i\}_{i \in N}, O, o \rangle$  is a strategic game form and  $E_G^{\alpha}$  is the associated  $\alpha$ -effectivity function. Then the non-monotonic core of  $E_G^{\alpha}(\emptyset) = \{range(o)\}$ , where  $range(o) = \{x \in O \mid \text{there is a } s \in \prod_{i \in N} S_i \text{ such that } o(s) = x\}$ .

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**Claim.** If  $E(\emptyset) = \{Y \mid Y \text{ is co-finite}\}$ , then  $E^{nc}(\emptyset) = \emptyset$ .

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**Claim.** If  $E(\emptyset) = \{Y \mid Y \text{ is co-finite}\}$ , then  $E^{nc}(\emptyset) = \emptyset$ .

6. (*Empty Coalition*)  $E(\emptyset)$  is core complete.

## Characterizing Playable Effectivity Functions

**Theorem** (Pauly 2001; Goranko, Jamorga and Turrini 2013). If  $E : \wp(N) \to \wp(\wp(O))$  is a function that satisfies the conditions 1-6 given above, then  $E = E_G^{\alpha}$  for some strategic game form.

V. Goranko, W. Jamroga, and P. Turrini. *Strategic Games and Truly Playable Effectivity Functions*. Journal of Autonomous Agents and Multiagent Systems, 26(2), pgs. 288 - 314, 2013.

M. Pauly. *Logic for Social Software*. PhD Thesis, Institute for Logic, Language and Computation, 2001.

## **Coalitional Models**

A coalitional logic model is a tuple  $\mathcal{M} = \langle W, E, V \rangle$  where W is a set of states,  $E : W \to (\wp(N) \to \wp(\wp(W)))$  assigns to each state a playable effectivity function, and  $V : At \to \wp(W)$  is a valuation function.

$$\mathcal{M}, w \models [C] \varphi \text{ iff } \llbracket \varphi \rrbracket_{\mathcal{M}} = \{ w \mid \mathcal{M}, w \models \varphi \} \in E(w)(C)$$

Coalitional Logic: Axiomatics

- 1. (*Liveness*) For all  $C \subseteq N$ ,  $\emptyset \notin E(C)$
- 2. (Safety) For all  $C \subseteq N$ ,  $O \in E(C)$
- 3. (*N*-maximality) For all  $X \subseteq O$ , if  $X \in E(N)$  then  $\overline{X} \notin E(\emptyset)$
- 4. (Outcome-monotonicity) For all  $X \subseteq X' \subseteq O$ , and  $C \subseteq N$ , if  $X \in E(C)$  then  $X' \in E(C)$
- 5. (Superadditivity) For all subsets  $X_1, X_2$  of O and sets of agents  $C_1, C_2$ , if  $C_1 \cap C_2 = \emptyset$ ,  $X_1 \in E(C_1)$  and  $X_2 \in E(C_2)$ , then  $X_1 \cap X_2 \in E(C_1 \cup C_2)$

- Coalitional Logic: Axiomatics
  - 1. (Liveness)  $\neg[C] \bot$
  - 2. (Safety) For all  $C \subseteq N$ ,  $O \in E(C)$
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  - 1. (Liveness)  $\neg[C] \bot$
  - 2. (Safety) [C] $\top$
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- Coalitional Logic: Axiomatics
  - 1. (Liveness)  $\neg[C] \bot$
  - 2. (Safety)  $[C]^{\top}$
  - 3. (*N*-maximality)  $[N]\varphi \rightarrow \neg[\emptyset]\neg\varphi$
  - 4. (Outcome-monotonicity) For all  $X \subseteq X' \subseteq O$ , and  $C \subseteq N$ , if  $X \in E(C)$  then  $X' \in E(C)$
  - 5. (Superadditivity) For all subsets  $X_1, X_2$  of O and sets of agents  $C_1, C_2$ , if  $C_1 \cap C_2 = \emptyset$ ,  $X_1 \in E(C_1)$  and  $X_2 \in E(C_2)$ , then  $X_1 \cap X_2 \in E(C_1 \cup C_2)$

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5. (Superadditivity)  $([C_1]\varphi_1 \wedge [C_2]\varphi_2) \rightarrow [C_1 \cup C_2](\varphi_1 \wedge \varphi_2)$ , where  $C_1 \cap C_2 = \emptyset$ 

#### Subset Space Models

L. Moss and R. Parikh. *Topological Reasoning and The Logic of Knowledge*. TARK (1992).

#### Subset Models

#### A **Subset Frame** is a pair $\langle W, \mathcal{O} \rangle$ where

- W is a set of states
- $\mathcal{O} \subseteq \wp(W)$  is a set of subsets of W, i.e., a set of observations

**Neighborhood Situation**: Given a subset frame  $\langle W, \mathcal{O} \rangle$ , (w, U) is called a neighborhood situation, provided  $w \in U$  and  $U \in \mathcal{O}$ .

**Model:**  $\langle W, \mathcal{O}, V \rangle$ , where  $V : At \to \wp(W)$  is a valuation function.

**Language:**  $\varphi := p \mid \varphi \land \varphi \mid \neg \varphi \mid K\varphi \mid \Diamond \varphi$ .

 $w, U \models \varphi$  with  $w \in U$  is defined as follows:

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 iff  $w, U \not\models \varphi$ 

• 
$$w, U \models \varphi \land \psi$$
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• 
$$w, U \models K\varphi$$
 iff for all  $v \in U$ ,  $v, U \models \varphi$ 

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 iff  $w, U \not\models \varphi$ 

• 
$$w, U \models \varphi \land \psi$$
 iff  $w, U \models \varphi$  and  $w, U \models \psi$ 

- $w, U \models K\varphi$  iff for all  $v \in U, v, U \models \varphi$
- ▶  $w, U \models \Diamond \varphi$  iff there is a  $V \in O$  such that  $w \in V$  and  $w, V \models \varphi$

# Axioms

1. All propositional tautologies

2. 
$$(p \rightarrow \Box p) \land (\neg p \rightarrow \Box \neg p)$$
, for  $p \in At$ .

- 3.  $\Box(\varphi \to \psi) \to (\Box \varphi \to \Box \psi)$
- **4**.  $\Box \varphi \rightarrow \varphi$
- 5.  $\Box \varphi \rightarrow \Box \Box \varphi$
- 6.  $K(\varphi \rightarrow \psi) \rightarrow (K\varphi \rightarrow K\psi)$
- 7.  $K\varphi \rightarrow \varphi$
- 8.  $K\varphi \rightarrow KK\varphi$
- 9.  $\neg K\varphi \rightarrow K \neg K\varphi$
- **10**.  $K \Box \varphi \rightarrow \Box K \varphi$

We include the following rules: modus ponens,  $K_i$ -necessitation and  $\Box$ -necessitation.

#### Theorem

The previous axioms are sound and complete for the class of all subset models.

L. Moss and R. Parikh. *Topological Reasoning and The Logic of Knowledge*. TARK (1992).

**Fact:**  $\Box \Diamond \varphi \rightarrow \Diamond \Box \varphi$  is sound for spaces closed under intersections.

# **Fact:** $\Diamond \varphi \land L \Diamond \psi \rightarrow \Diamond [\Diamond \varphi \land L \Diamond \psi \land K \Diamond L (\varphi \lor \psi)]$ is sound for spaces closed under binary unions.

#### Overview of Results

- ► (Georgatos: 1993, 1994, 1997) completely axiomatized Topologic where O is restricted to a topology and showed that the logic has the finite model property. Similarly for treelike spaces.
- (Weiss and Parikh: 2002) showed that an infinite number of axiom schemes is required to axiomatize Topologics in which O is closed under intersection.
- (Heinemann: 1999, 2001, 2003, 2004) has a number of papers in which temporal operators are added to the language. He also worked on Hybrid versions of Topologic (added nominals representing neighborhood situations)

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# Plan

- ✓ Introductory Remarks
- ✓ Background: Relational Semantics for Modal Logic
- ✓ Why Non-Normal Modal Logic?
- ✓ Fundamentals
  - ✓ Subset Spaces
  - Neighborhood Semantics
- ✓ Why Neighborhood Semantics?

# Plan

- Neighborhood Semantics in the Broader Logical Landscape
- Completeness, Decidability, Complexity
- Incompleteness
- Relation with Relational Semantics
- Model Theory

# The Broader Logical Landscape

- Relational Models
- Topological Models
- n-ary Relational Structures
- Plausibility Structures
- First-Order Logic

From Kripke Frames to Neighborhood Frames

Let  $R \subseteq W \times W$ , define a map  $R^{\rightarrow} : W \rightarrow \wp W$ :

for each 
$$w \in W$$
, let  $R^{\rightarrow}(w) = \{v \mid wRv\}$ 

From Kripke Frames to Neighborhood Frames

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#### Definition

Given a relation R on a set W and a state  $w \in W$ . A set  $X \subseteq W$  is R-necessary at w if  $R^{\rightarrow}(w) \subseteq X$ .

From Kripke Frames to Neighborhood Frames Let  $R \subseteq W \times W$ , define a map  $R^{\rightarrow} : W \rightarrow \wp W$ : for each  $w \in W$ , let  $R^{\rightarrow}(w) = \{v \mid wRv\}$ 

Let  $\mathcal{N}_{w}^{R}$  be the set of sets that are *R*-necessary at *w*:

$$\mathcal{N}_w^R = \{X \mid R^{\rightarrow}(w) \subseteq X\}$$

From Kripke Frames to Neighborhood Frames Let  $R \subseteq W \times W$ , define a map  $R^{\rightarrow} : W \rightarrow \wp W$ : for each  $w \in W$ , let  $R^{\rightarrow}(w) = \{v \mid wRv\}$ 

Let  $\mathcal{N}_{w}^{R}$  be the set of sets that are *R*-necessary at *w*:

$$\mathcal{N}_w^R = \{X \mid R^{\rightarrow}(w) \subseteq X\}$$

#### Lemma

Let R be a relation on W. Then for each  $w \in W$ ,  $\mathcal{N}_w^R$  is augmented.

From Kripke Frames to Neighborhood Frames

Properties of R are reflected in  $\mathcal{N}_w^R$ :

• If R is reflexive, then for each  $w \in W$ ,  $w \in \cap \mathcal{N}_w$ 

▶ If *R* is transitive then for each  $w \in W$ , if  $X \in N_w$ , then  $\{v \mid X \in N_v\} \in N_w$ .

#### Theorem

- ► Let (W, R) be a relational frame. Then there is an equivalent augmented neighborhood frame.
- ► Let (W, N) be an augmented neighborhood frame. Then there is an equivalent relational frame.

for all 
$$X \subseteq W$$
,  $X \in N(w)$  iff  $X \in \mathcal{N}_w^R$ .

Theorem

- Let (W, R) be a relational frame. Then there is an equivalent augmented neighborhood frame.
- ► Let ⟨W, N⟩ be an augmented neighborhood frame. Then there is an equivalent relational frame.

#### Theorem

- $\checkmark$  Let  $\langle W, R \rangle$  be a relational frame. Then there is an equivalent augmented neighborhood frame.
- ► Let (W, N) be an augmented neighborhood frame. Then there is an equivalent relational frame.

#### Proof.

For each  $w \in W$ , let  $N(w) = \mathcal{N}_w^R$ .

#### Theorem

- ► Let (W, R) be a relational frame. Then there is an equivalent augmented neighborhood frame.
- $\checkmark$  Let  $\langle W, N \rangle$  be an augmented neighborhood frame. Then there is an equivalent relational frame.

#### Proof.

For each  $w, v \in W$ ,  $wR_N v$  iff  $v \in \cap N(w)$ .

## Definition

Topological Space A **topological space** is a neighborhood frame  $\langle W, \mathcal{T} \rangle$  where W is a nonempty set and

- 1.  $W \in \mathcal{T}, \emptyset \in W$
- 2.  $\mathcal{T}$  is closed under finite intersections
- 3.  $\mathcal{T}$  is closed under arbitrary unions.

## Definition

Topological Space A **topological space** is a neighborhood frame  $\langle W, T \rangle$  where W is a nonempty set and

- 1.  $W \in \mathcal{T}, \emptyset \in W$
- 2.  ${\mathcal T}$  is closed under finite intersections
- 3.  $\mathcal{T}$  is closed under arbitrary unions.

A neighborhood of w is any set X such that there is an  $O \in \mathcal{T}$  with  $w \in O \subseteq N$ 

Let  $\mathcal{T}_w$  be the collection of all neighborhoods of w.

## Definition

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- 3.  $\mathcal{T}$  is closed under arbitrary unions.

#### Lemma

Let  $\langle W, T \rangle$  be a topological space. Then for each  $w \in W$ , the collection  $\mathcal{T}_w$  contains W, is closed under finite intersections and closed under arbitrary unions.

The largest open subset of X is called the interior of X, denoted Int(X). Formally,

$$Int(X) = \cup \{ O \mid O \in \mathcal{T} \text{ and } O \subseteq X \}$$

The smallest closed set containing X is called the closure of X, denoted CI(X). Formally,

$$CI(X) = \cap \{C \mid W - C \in \mathcal{T} \text{ and } X \subseteq C\}$$

• 
$$Int(X) = \cup \{ O \mid O \in \mathcal{T} \text{ and } O \subseteq X \}$$

• 
$$CI(X) = \cap \{C \mid W - C \in \mathcal{T} \text{ and } X \subseteq C\}$$

#### Lemma

Let  $\langle W, \mathcal{T} \rangle$  be a topological space and  $X \subseteq W$ . Then

1. 
$$Int(X \cap Y) = Int(X) \cap Int(Y)$$

2. 
$$Int(\emptyset) = \emptyset$$
,  $Int(W) = W$ 

3. 
$$Int(X) \subseteq X$$

4. 
$$Int(Int(X)) = Int(X)$$

5. 
$$Int(X) = W - Cl(W - X)$$

• 
$$Int(X) = \cup \{ O \mid O \in \mathcal{T} \text{ and } O \subseteq X \}$$

• 
$$CI(X) = \cap \{C \mid W - C \in \mathcal{T} \text{ and } X \subseteq C\}$$

#### Lemma

Let  $\langle W, \mathcal{T} \rangle$  be a topological space and  $X \subseteq W$ . Then

- 1.  $\Box(\varphi \land \psi) \leftrightarrow \Box \varphi \land \Box \psi$
- $2. \ \Box \bot \leftrightarrow \bot, \Box \top \leftrightarrow \top$
- **3**.  $\Box \varphi \rightarrow \varphi$
- $4. \ \Box \Box \varphi \leftrightarrow \Box \varphi$
- 5.  $\Box \varphi \leftrightarrow \neg \Diamond \neg \varphi$

A topological model is a triple  $\langle W, \mathcal{T}, V \rangle$  where  $\langle W, \mathcal{T} \rangle$  is a topological space and V a valuation function.

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$$\mathbb{M}^{T}, w \models \Box \varphi$$
 iff  $\exists O \in \mathcal{T}, w \in O$  such that  $\forall v \in O, \mathbb{M}^{T}, v \models \varphi$ 

$$(\Box \varphi)^{\mathbb{M}^{T}} = Int((\varphi)^{\mathbb{M}^{T}})$$

A family  $\mathcal B$  of subsets of W is called a basis for a topology  $\mathcal T$  if every open set can be represented as the union of elements of a subset of  $\mathcal B$ 

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**Fact**: A family  $\mathcal{B}$  of subsets of W is a basis for some topology if

- for each  $w \in W$  there is a  $U \in \mathcal{B}$  such that  $w \in U$
- For each U, V ∈ B, if w ∈ U ∩ V then there is a W ∈ B such that w ∈ W ⊆ U ∩ V

A family  $\mathcal B$  of subsets of W is called a basis for a topology  $\mathcal T$  if every open set can be represented as the union of elements of a subset of  $\mathcal B$ 

Let  $\mathbb{M} = \langle W, N, V \rangle$  be a neighborhood models. Suppose that N satisfies the following properties

- for each  $w \in W$ , N(w) is a filter
- for each  $w \in W$ ,  $w \in \cap N(w)$
- ▶ for each  $w \in W$  and  $X \subseteq W$ , if  $X \in N(w)$ , then  $m_N(X) \in N(w)$

Then there is a topological model that is point-wise equivalent to  $\mathbb{M}$ .

J. van Benthem and G. Bezhanishvili. *Modal Logics of Space*. Handbook of Spatial Logics, pgs. 217 - 298, 2007.

# Generalized Relational Models

- *n*-ary relations
- multiple relations
- non-normal worlds

# *n*-ary Relations

# $(\Box \varphi \land \Box \psi) \to \Box (\varphi \land \psi)$

## *n*-ary Relations

## $(\Box \varphi \land \Box \psi) \to \Box (\varphi \land \psi)$

An *n*-ary relational model is a tuple  $\langle W, R, V \rangle$  where W is a non-empty set and  $R \subseteq W^n$  is an *n*-ary relation  $(R \subseteq W^n)$  and  $V : At \rightarrow \wp(W)$  is a valuation function. (Assume  $n \ge 2$ )

## *n*-ary Relations

## $(\Box \varphi \land \Box \psi) \to \Box (\varphi \land \psi)$

An *n*-ary relational model is a tuple  $\langle W, R, V \rangle$  where W is a non-empty set and  $R \subseteq W^n$  is an *n*-ary relation  $(R \subseteq W^n)$  and  $V : At \rightarrow \wp(W)$  is a valuation function. (Assume  $n \ge 2$ )

- ▶  $\mathcal{M}^n, w \models \Box \varphi$  iff for all  $(w_1, \ldots, w_{n-1}) \in W^{n-1}$ , if  $(w, w_1, \ldots, w_n) \in R$ , then there exists *i* such that  $1 \le i \le n$  and  $\mathcal{M}^n, w_i \models \varphi$ .
- $\mathcal{M}^n, w \models \Diamond \varphi$  iff there exists  $(w_1, \ldots, w_n) \in W^{n-2}$  such that  $(w, w_1, \ldots, w_n) \in R$ , and for all *i* such that  $1 \le i \le n$ , we have  $\mathcal{M}^n, w_i \models \varphi$ .





•  $\mathcal{M}^3, w_1 \models \Box p \text{ (and } \mathcal{M}^3, w_1 \models \Box \neg p)$ 



$$\begin{array}{l} \blacktriangleright \ \mathcal{M}^3, w_1 \models \Box p \ (\text{and} \ \mathcal{M}^3, w_1 \models \Box \neg p) \\ \blacktriangleright \ \mathcal{M}^3, w_1 \models \Box q \ (\text{and} \ \mathcal{M}^3, w_1 \models \Box \neg q) \end{array}$$



$$\begin{array}{l} \blacktriangleright \ \mathcal{M}^3, w_1 \models \Box p \ (\text{and} \ \mathcal{M}^3, w_1 \models \Box \neg p) \\ \blacktriangleright \ \mathcal{M}^3, w_1 \models \Box q \ (\text{and} \ \mathcal{M}^3, w_1 \models \Box \neg q) \\ \blacktriangleright \ \mathcal{M}^3, w_1 \not\models \Box (p \land q) \end{array}$$



$$\mathcal{M}^{3}, w_{1} \models \Box p \text{ (and } \mathcal{M}^{3}, w_{1} \models \Box \neg p)$$

$$\mathcal{M}^{3}, w_{1} \models \Box q \text{ (and } \mathcal{M}^{3}, w_{1} \models \Box \neg q)$$

$$\mathcal{M}^{3}, w_{1} \not\models \Box (p \land q)$$

$$\mathcal{M}^{3}, w_{1} \models \Box r$$



$$\begin{array}{l} \blacktriangleright \ \mathcal{M}^3, w_1 \models \Box p \ (\text{and} \ \mathcal{M}^3, w_1 \models \Box \neg p) \\ \blacktriangleright \ \mathcal{M}^3, w_1 \models \Box q \ (\text{and} \ \mathcal{M}^3, w_1 \models \Box \neg q) \\ \vdash \ \mathcal{M}^3, w_1 \not\models \Box (p \land q) \\ \vdash \ \mathcal{M}^3, w_1 \models \Box r \\ \vdash \ \mathcal{M}^3, w_1 \models \Box ((p \land r) \lor (q \land r)) \\ \end{array}$$

# $(C^n) \qquad \bigwedge_{i=1}^n \Box \varphi_i \to \Box \bigvee_{1 \le k, l \le n, k \ne l} (\varphi_k \land \varphi_l)$
# $(C^{n}) \qquad \bigwedge_{i=1}^{n} \Box \varphi_{i} \to \Box \bigvee_{1 \leq k, l \leq n, k \neq l} (\varphi_{k} \land \varphi_{l})$

#### Example: $(\Box \varphi_1 \land \Box \varphi_2 \land \Box \varphi_3) \rightarrow \Box ((\varphi_1 \land \varphi_2) \lor (\varphi_2 \land \varphi_3) \lor (\varphi_1 \land \varphi_3))$

Suppose that  $L(\mathfrak{C}^n) = \{ \varphi \in \mathcal{L}(At) \mid \text{for all } \mathcal{F}^n \in \mathfrak{C}^n, \ \mathcal{F}^n \models \varphi \}.$  $\mathsf{EMN} = \bigcap_{n \ge 2} L(\mathfrak{C}^n)$ 

**Theorem**. The logic **EMNC**<sup>n</sup> is sound and complete for the class  $\mathfrak{C}^n$  of *n*-ary relational frames.

**Proposition**. Suppose that  $\mathcal{M} = \langle W, N, V \rangle$  is finite monotonic neighborhood model such that for all  $w \in W$ ,  $N(w) \neq \emptyset$ . Then, there is an *n*-ary relational model  $\mathcal{M}^N = \langle W^N, R^N, V^N \rangle$  that is modally equivalent to  $\mathcal{M}$ .

**Proposition**. Suppose that  $\mathcal{M}^n = \langle W, R, V \rangle$  is a finite *n*-ary relational model. Then, there is a finite monotonic neighborhood model  $\mathcal{M}^R = \langle W^R, N^R, V^R \rangle$  that is modally equivalent to  $\mathcal{M}^n$ .

A multi-relational Kripke model is a triple  $\mathbb{M} = \langle W, \mathcal{R}, V \rangle$  where  $\mathcal{R} \subseteq \wp(W \times W)$ .

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Are multi-relational semantics *equivalent* to neighborhood semantics?

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Are multi-relational semantics *equivalent* to neighborhood semantics? Almost

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A world is called impossible if nothing is necessary and everything is possible.

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w is an impossible world iff  $N(w) = \emptyset$ 

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A multi-relational model with impossible worlds is a quadruple  $\mathbb{M} = \langle W, Q, \mathcal{R}, V \rangle.$ 

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A multi-relational model with impossible worlds is a quadruple  $\mathbb{M} = \langle W, Q, \mathcal{R}, V \rangle.$ 

 $\mathbb{M}, w \models \Box \varphi \text{ iff } w \notin Q \text{ and } \exists R \in \mathcal{R} \text{ such that } \forall v \in W, \text{ if } wRv \text{ then } \mathbb{M}, v \models \varphi.$ 

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L. Goble. *Multiplex semantics for Deontic Logic*. Nordic Journal of Philosophical Logic, 5(2), pgs. 113-134, 2000.

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Let  $Th_{\mathcal{L}}(\mathcal{M}, w) = \{\varphi \in \mathcal{L} \mid \mathcal{M}, w \models \varphi\}$ 

Suppose that M and M' are two classes of models for  $\mathcal{L}$ . Say that  $\mathcal{M}, w$  is  $\mathcal{L}$ -equivalent to  $\mathcal{M}', w'$ , denoted  $\mathcal{M}, w \equiv_{\mathcal{L}} \mathcal{M}', w'$ , provided  $Th_{\mathcal{L}}(\mathcal{M}, w) = Th_{\mathcal{L}}(\mathcal{M}', w')$ .

A class of models M is  $\mathcal{L}$ -equivalent to a class of models M' provided for each pointed model  $\mathcal{M}, w$  from M, there exists a pointed model  $\mathcal{M}', w'$  from M' such that  $\mathcal{M}, w \equiv_{\mathcal{L}} \mathcal{M}', w'$ , and vice versa.

- The class K = {M | M is a relational model } is modally equivalent to the class
  M<sub>aug</sub> = {M | M is an augmented neighborhood model}
- The class K<sup>n</sup> = {M<sup>n</sup> | M is an n-ary relational model } is modally equivalent to the class M<sub>reg</sub> = {M | M is a consistent regular neighborhood model}
- ► The class  $T = \{M^T \mid M \text{ is a topological model }\}$  is modally equivalent to the class  $M_{S4} = \{M \mid M \text{ is an } S4 \text{ neighborhood model}\}$

End of lecture 2